



UNIVERSITY OF COLORADO
AT COLORADO SPRINGS

Department of Computer Science

Spring 2009 Course Schedule

Revised (Course information is subject to change)

| Course | Title | Time | Day (s) | Room | Instructor |
|-------------------------------|---|---------------|---------|-----------------|-------------|
| CS 102.1 (replaces CS 108) | Animation, Graphics and Web Page Design | 12:15 to 1:30 | MW | Eng 177/Lab 138 | Carter |
| CS 107.1 | Intro Visual Basic | 3:05 to 4:20 | MW | Eng 177/Lab 138 | Carter |
| CS 107.2 | Intro Visual Basic | 10:50-12:05 | TR | Eng 177/Lab 138 | Schlittler |
| CS 109.1 | Programming w/MATLAB | 1:40 to 2:55 | TR | Eng 233 | Schlittler |
| CS 115.1 | Principles of Computer Science | 9:25 to 10:40 | MW | Need Room | H. Wiener |
| CS 115.2 | Principles of Computer Science | 12:15 to 1:30 | MW | Need Room | H. Wiener |
| CS 145.1 | Data Struct & Algorithms | 3:05 to 4:20 | TR | Eng 107 | Brouillette |
| CS 206 | Programming with C | 9:25 to 10:40 | Mw | Need Room | Carter |

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|-----------------|---|--------------------------------|----|--------------------|---------------|
| CS 208.1 (2) | Programming with UNIX | 9:25 to 10:40 1/20 to 3/31 | TR | Eng 177/Lab 138 | Carter |
| CS 208.2 (2) | Programming with UNIX | 1:40 to 2:55 1/20 to 3/31 | TR | Eng 177/Lab 138 | Kalita |
| CS 216 | Comp Org and Assembly Lang | 12:15 to 1:30 | MW | Eng 101 | Shub |
| CS 291 | Computer Security System Admin * ← | 10:50 to 12:05 | MW | Eng 105 | Chow |
| CS 302 | Adv OO Tech Using C#/.NET | 9:25 to 10:40 | MW | Eng 101 | Wiener |
| CS 305 (1) | Computer Ethics (1 cr) | 10:50 to 12:05 1/22 to 2/26 | TR | Eng 105 | Kalita |
| CS 306 | Object Orient Programming C++ | 4:30 to 5:45 | MW | Eng 107 | Chattopadhyay |
| CS 330 | Software Engr I | 3:05 to 4:20 | MW | Eng 105 | Brouillette |
| CS 4/510 | Compiler Design | 4:30 to 5:45 | TR | Eng 109 | Brouillette |
| CS 4/520 | Computer Architectre | 1:40 to 2:55 | MW | Need Room | Zhou |
| CS 436 (1) | GDD Capstone course | 3:05 to 4:20 1/20 to 3/31 | MW | Eng 187 | Chamillard |

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|------------|--|----------------|----|-----------------|-------------|
| CS4/560 | Numerical Computing | 3:05 to 4:20 | TR | Eng 101 | Budjen |
| CS 526 | Advanced Internet & Web Systems | 5:50 to 7:05 | MW | Eng 101 | Chow |
| CS 532 | Software Design | 4:30 to 5:45 | TR | Eng 107 | Staff |
| CS 534 | Software Maintenance | 4:30 to 5:45 | MW | Eng 109 | Brouillette |
| CS 571 | Evolutionary Computation | 4:30 to 5:45 | TR | Eng 187 | Kalita |
| GDD 120.1 | Intro to Programming for Game Developers | 10:50 to 12:05 | MW | Eng 109/Lab 138 | Chamillard |
| GDD 120.2 | Intro to Programming for Game Developers | 1:40 to 2:55 | MW | Eng 109/Lab 138 | Chamillard |
| INOV 101.1 | The Innovation Process | | | | Boult/Lewis |
| INOV 101.2 | The Innovation Process | | | | Boult/ |
| INOV 210 | | | | | Boult/ |
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