

The Robustness of Marginal-Cost Taxes in Affine Congestion Games

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Abstract—The network routing literature contains many results showing that tolls can be used to improve the efficiency of network traffic routing. These results typically require toll-designers to have an exact characterization of the network and user population. We relax this strict informational dependence and present a simple setting in which scaled marginal-cost tolls can be guaranteed to provide significant efficiency improvements over the un-tolled case, even if the toll-sensitivities of the users are unknown.

I. INTRODUCTION

It is widely known that uninfluenced social systems can exhibit suboptimal system-level performance. Characterizing this inefficiency, which is broadly referred to as the *price of anarchy* [2], is a highly active research area in many disciplines including network resource allocation [3], distributed control [4], traffic congestion [5], and others. This inefficiency has prompted new research questions geared at influencing social behavior to improve system performance [1], [6]–[8].

In this paper we focus on the design of an incentive mechanism for influencing social behavior for a simple class of congestion games.

Specifically, we consider a routing problem where a unit mass of traffic needs to be routed across a parallel network consisting of edges with affine latency functions. Finding the flow that minimizes the total latency in the network is straightforward if a system-planner has direct control over all routing decisions. However, in social systems such as road traffic routing, individual users make local routing decisions in response to their personal objectives. Accordingly, we model the routing problem as a non-atomic congestion game where the unit of traffic can be viewed as a continuum of users, each controlling an infinitesimally-small amount of traffic and seeking to minimize its own experienced latency. Here, we adopt the popular viewpoint that a *Nash flow* characterizes the emergent collective behavior in such systems.

The pioneering work of Arthur Pigou in [9] demonstrated that the total latency associated with Nash flows could be substantially worse than the optimal total latency [10]. In fact, for affine-cost networks, a Nash flow can have a total latency up to 33% higher than the optimal total latency [11]; that is, the price of anarchy is $4/3$. With these inefficiencies in mind, researchers have focused on the use of monetary taxes to influence the underlying Nash flows. Typically, the efficacy

of a taxation methodology is gauged by analyzing the Nash flow for a new routing game where the self-interested users seek to minimize a linear combination of latency and monetary tax. This has been a rich field of study, and many researchers have provided positive results, particularly in cases when the underlying system is characterized perfectly [12]–[14]. For example, given a complete characterization of network topology, latency functions, user demands, and user sensitivities, a system-designer can levy taxes which induce exactly-optimal Nash flows. Another example of network-dependent tolls can be found in [15], where the authors investigate the impact of tolls in affine-cost, parallel networks, and present a taxation mechanism that improves efficiency compared with un-tolled levels, even when the total traffic rate is unknown. There has been little research on the robustness of network-dependent tolls to unexpected changes in network topology or latency functions; a notable exception to this can be found in [16].

In contrast to the above network-dependent results, another important avenue of research is what we term the “network-agnostic” approach. In this approach, the system-planner assigns tolls to each network edge that depend only on the congestion properties of *that particular edge*; tolls cannot depend on the overall network topology. The most common example of this is known as a *marginal-cost* toll, a particular style of flow-varying toll which is known to induce optimal Nash flows without requiring the designer to have knowledge of the specific network topology [17], [18]. In [19], the authors study efficiency guarantees resulting from “restricted” marginal-cost tolls, i.e., marginal-cost tolls which saturate at a given upper bound. Unfortunately, marginal-cost tolls have largely only been studied in cases in which all network users share a common toll-sensitivity (or value-of-time). These tolls’ robustness to variations or mischaracterizations of user sensitivity is heretofore unknown.

In this paper, we recognize that the applicability of a given taxation mechanism hinges not only on its performance guarantees, but also on its robustness to variations or mischaracterizations of the underlying system. Our main contribution is to identify the optimal scaled marginal-cost taxation mechanism in terms of its robustness to mis-characterizations of user sensitivities, and we derive tight efficiency guarantees for this optimal scaled marginal-cost taxation mechanism that hold for any number of network links or distribution of user tax-sensitivities.

II. MODEL AND RELATED WORK

Consider a routing problem in which a unit mass of traffic needs to be routed across a parallel network consisting of a source node, a destination node, and a set of edges E connecting the source to the destination. A *feasible flow* over

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the network is characterized by a collection of edge flows $f = \{f_e\}_{e \in E} \in \Delta(E)$ where $f_e \geq 0$ denotes the flow on edge e and $\Delta(E)$ denotes the simplex over the set E ; i.e., $\sum_{e \in E} f_e = 1$. To characterize transit delay, each edge $e \in E$ is associated with a specific affine latency function of the form

$$\ell_e(f_e) = a_e f_e + b_e, \quad (1)$$

where $a_e \geq 0$ and $b_e \geq 0$ are edge-specific constants. We measure the efficiency of a flow f by the *total latency*, given by

$$\mathcal{L}(f) = \sum_{e \in E} f_e \cdot \ell_e(f_e), \quad (2)$$

and we denote the flow that minimizes the total latency by $f^* \in \arg \min_{f \in \Delta(E)} \mathcal{L}(f)$. We specify a particular parallel network by the tuple $G = (E, \{\ell_e\}_{e \in E})$, and write the set of all parallel networks as \mathcal{G} .

In this paper we study taxation mechanisms for influencing the emergent collective behavior resulting from self-interested price-sensitive users. To that end, we model the above routing problem as a non-atomic congestion game where each edge $e \in E$ is assigned a flow-dependent taxation function $\tau_e : \mathbb{R}^+ \rightarrow \mathbb{R}^+$ and each user $x \in [0, 1]$ has a taxation sensitivity $s_x \in [S_L, S_U] \subseteq \mathbb{R}^+$ where $S_U \geq S_L > 0$ denote upper and lower sensitivity bounds, respectively. Given a flow f , the cost that user x experiences for using edge $\tilde{e} \in E$ is of the form

$$J_x(f) = \ell_{\tilde{e}}(f_{\tilde{e}}) + s_x \tau_{\tilde{e}}(f_{\tilde{e}}). \quad (3)$$

Note that the sensitivity s_x is the reciprocal of agent x 's value-of-time; as such, we view this quantity as fixed and not delay-dependent. We call a flow f a *Nash flow* if for all users $x \in [0, 1]$ we have

$$J_x(f) = \min_{e \in E} \{\ell_e(f_e) + s_x \tau_e(f_e)\}. \quad (4)$$

It is well-known that a Nash flow exists for any non-atomic congestion game of the above form [20].

We study network-agnostic *taxation mechanisms*, in which a system-designer essentially commits to a taxation function for each potential network edge, and any network realization merely employs a subset of these pre-defined taxation functions. Simply put, an edge's taxation function is independent of any *other* edge's congestion properties or location in the network. A commonly-studied network-agnostic taxation mechanism is the marginal-cost (or Pigovian) taxation mechanism, which is of the following form: for any edge e with latency function (1), the associated marginal-cost taxation function is

$$\tau_e^{\text{mc}}(f_e) = f_e \cdot \frac{d}{df_e} \ell_e(f_e) = a_e f_e, \quad \forall f_e \geq 0. \quad (5)$$

In [17] the author shows that for any $G \in \mathcal{G}$, irrespective of the underlying network structure, Nash flows resulting from marginal-cost taxes are optimal, provided that all users share a common known sensitivity.

III. OUR CONTRIBUTIONS

In this paper, we study the efficacy of a network-agnostic taxation mechanism for situations in which both the number of links and the users' price-sensitivities are unknown or

time-varying. We study tolls of the following form: for any scalar coefficient $\kappa \geq 0$, the scaled marginal-cost taxation mechanism, denoted by $\tau^{\text{smc}}(\kappa)$, assigns taxation functions

$$\tau_e^{\text{smc}}(f_e; \kappa) = \kappa \cdot f_e \cdot \frac{d}{df_e} \ell_e(f_e) = \kappa a_e f_e, \quad \forall f_e \geq 0.$$

To formalize a notion of worst-case efficiency guarantees, we define the set of possible sensitivity distributions for the users as $\mathcal{S} = \{s : [0, 1] \rightarrow [S_L, S_U]\}$. Let $\mathcal{L}^*(G)$ denote the total latency associated with the optimal flow, and $\mathcal{L}^{\text{nf}}(G, s, \tau)$ denote the total latency associated with the Nash flow resulting from taxation functions τ and sensitivity distribution $s \in \mathcal{S}$. We define the price of anarchy of the scaled marginal-cost taxation mechanism with respect to both uncertainty in the underlying network and the users' price-sensitivity, i.e.,

$$\text{PoA}(\mathcal{G}, \mathcal{S}, \tau^{\text{smc}}(\kappa)) = \sup_{s \in \mathcal{S}, G \in \mathcal{G}} \left\{ \frac{\mathcal{L}^{\text{nf}}(G, s, \tau^{\text{smc}}(\kappa))}{\mathcal{L}^*(G)} \right\} \geq 1. \quad (6)$$

Our main contribution is identifying how the choice of κ impacts the above price of anarchy, and we identify the optimal κ and the resulting efficiency guarantees.

Theorem 1. *For any network $G \in \mathcal{G}$ with flow on all edges in an un-tolled Nash flow¹, and any $s \in \mathcal{S}$, any scaled marginal-cost taxation mechanism reduces the total latency of any Nash flow when compared to the total latency of any Nash flow associated with the un-tolled case, i.e., for any $\kappa > 0$*

$$\mathcal{L}^{\text{nf}}(G, s, \tau^{\text{smc}}(\kappa)) < \mathcal{L}^{\text{nf}}(G, s, \emptyset). \quad (7)$$

Furthermore, the unique optimal scaled marginal-cost tolling mechanism uses the scale factor

$$\kappa^* = \frac{1}{\sqrt{S_L S_U}} = \arg \min_{\kappa \geq 0} \{\text{PoA}(\mathcal{G}, \mathcal{S}, \tau^{\text{smc}}(\kappa))\}. \quad (8)$$

Finally, the price of anarchy resulting from the optimal scaled marginal-cost taxation mechanism is

$$\text{PoA}(\mathcal{G}, \mathcal{S}, \tau^{\text{smc}}(\kappa^*)) = \frac{4}{3} \left(1 - \frac{\sqrt{S_L/S_U}}{(1 + \sqrt{S_L/S_U})^2} \right) \leq \frac{4}{3}. \quad (9)$$

Note that the optimal scale factor κ^* is independent of the number of network links and the agent sensitivity distribution³, so tolls can be computed locally at each edge without requiring global network information. This low information-dependence places our work in contrast to many existing results, e.g. [12],

¹This is essentially a regularity condition which prevents the creation of badly-designed networks with artificially-high efficiency losses: For example, consider a network which includes an edge e that has a constant latency function, i.e., $\ell_e(f_e) = b_e$, where b_e is sufficiently large so that $f_e^{\text{ne}} = 0$ in the resulting un-tolled Nash flow. For such scenarios, levying tolls on the alternative edges could cause highly-sensitive users to deviate to edge e , thereby causing large network inefficiencies. Note that if such an un-used (and accordingly inefficient) edge does exist, we may levy a very large toll on it (effectively removing it from the network) and obtain our desired well-behaved situation.

²If the un-tolled Nash flow for a particular network is optimal, any Nash flow resulting from marginal-cost tolls is also optimal. Thus, all results in the paper assume that $\mathcal{L}^{\text{nf}}(G, s, \emptyset) > \mathcal{L}^*(G)$.

³This price of anarchy bound is also unchanged by increases in the total mass of traffic flowing through the network; see Claim 1.1.1.

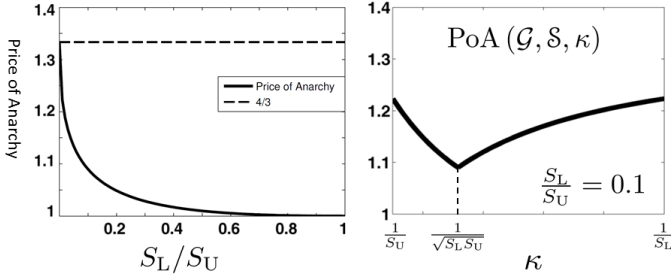


Fig. 1. Left: An illustration of the price of anarchy bound from Theorem 1, with optimal toll scalar $\kappa = (S_L S_U)^{-1/2}$. Since the bound depends only on S_L/S_U , this plot neatly expresses the effect of model uncertainty on toll effectiveness. As expected, we inherit the canonical price of anarchy of $4/3$ when $S_L/S_U = 0$ (i.e., we may be entirely unable to influence behavior). At the other extreme, when $S_L/S_U = 1$ (i.e., we know sensitivities perfectly) we inherit the canonical price of anarchy of 1. Our result continuously bridges the gap between the two extremes. Right: The price of anarchy (with a fixed ratio of $S_L/S_U = 0.1$) with respect to toll scalar κ . Note that the price of anarchy is minimized at the inverse of the geometric mean of S_L and S_U .

that can guarantee higher efficiencies only at the expense of strict informational requirements. See Figure 1 for plots of the price of anarchy with respect to various parameters.

Theorem 1 Proof: We begin with some notation before delving into the proof of Theorem 1. Throughout, it will often be convenient to focus on special classes of sensitivity distributions. To that end, let $\mathcal{S}_m \subseteq \mathcal{S}$ denote the set of user sensitivity functions that have a range consisting of at most m sensitivity values, i.e., $|\cup_{x \in [0,1]} s_x| \leq m$.

Let $\mathcal{F}(G, \mathcal{S}, \tau) \subset \mathbb{R}^n$ denote the set of Nash flows associated with all routing games (G, s, τ) where $s \in \mathcal{S}$. Note that we are representing Nash flows anonymously: a particular $f^{\text{nf}} \in \mathcal{F}(G, \mathcal{S}, \tau)$ describes merely *how many* agents are on each edge, not *which* agents are on each edge. For brevity, we often express $\tau^{\text{smc}}(\kappa)$ as merely κ .

The proof of Theorem 1 involves proving that the scaling coefficient $\kappa \geq 0$ that minimizes the price of anarchy for heterogeneous populations can be determined by analyzing the scaling coefficient that minimizes the price of anarchy for homogeneous populations, a much smaller class of games. This reduction then facilitates a straightforward computation of the optimal coefficient. The complete proofs of Lemmas 1.1 and 1.3 can be found in the Appendix.

We often make use of a special Nash flow for a discrete distribution: we call a Nash flow in which every user is indifferent between at least two edges a *minimally-indifferent* Nash flow. We write the set of minimally-indifferent Nash flows for \mathcal{S}_m for a given taxation mechanism τ as $\mathcal{F}^{\text{mi}}(G, \mathcal{S}_m, \tau)$. Note that on a network with n links, there are at most $(n-1)$ sensitivity types in a minimally-indifferent Nash flow.

First, Lemma 1.1 proves that a Nash flow on an n -link network for any heterogeneous population can be represented as a minimally-indifferent Nash flow for a population with only $(n-1)$ sensitivities. Thus, we can assume without loss of generality that any Nash flow is minimally-indifferent.

Lemma 1.1. *For any network $G \in \mathcal{G}$ consisting of n links, with $n \geq 2$, and $\kappa \geq 0$,*

$$\mathcal{F}(G, \mathcal{S}, \kappa) = \mathcal{F}^{\text{mi}}(G, \mathcal{S}_{n-1}, \kappa). \quad (10)$$

Second, Lemma 1.2 shows that we may further refine our search to the set of homogeneous sensitivity distributions. In particular, when $\kappa \leq \frac{1}{\sqrt{S_L S_U}}$, the worst-case total latency is realized by Nash flows for a homogeneous population with sensitivity S_L .

Lemma 1.2. *Let $\kappa \leq \frac{1}{\sqrt{S_L S_U}}$. Then for any $G \in \mathcal{G}$,*

$$\max_{s \in \mathcal{S}} \mathcal{L}^{\text{nf}}(G, s, \kappa) = \mathcal{L}^{\text{nf}}(G, S_L, \kappa). \quad (11)$$

Proof. This proof hinges on a change of variables which allows us to linearly parameterize the set of all Nash flows on a network by a set of $(n-1)$ sensitivity values.

For any $G \in \mathcal{G}$, any minimally-indifferent Nash flow $f^{\text{nf}} \in \mathcal{F}^{\text{mi}}(G, \mathcal{S}_{n-1}, \kappa)$ with sensitivity values $\{s_i\}_{i=1}^{n-1}$ satisfies

$$a_i f_i^{\text{nf}} - a_{i+1} f_{i+1}^{\text{nf}} = \frac{b_{i+1} - b_i}{1 + \kappa s_i} \quad (12)$$

for each pair of adjacent edges (for details, see (35) in the proof of Lemma 1.1 in the Appendix). Note that the expression in (12) is linear in f^{nf} , but nonlinear in $\{s_i\}$. However, if we define a new variable $z_i = \frac{1}{1 + \kappa s_i}$, and let $z = (z_1, \dots, z_{n-1})^T$, we can write (12) as a linear expression in both f^{nf} and z .

The $(n-1)$ equations obtained from (12) combined with the flow-conservation constraint $\sum_{i=1}^n f_i^{\text{nf}} = 1$, yield the n -dimensional linear system

$$P f^{\text{nf}} = r + Qz \quad (13)$$

where $P \in \mathbb{R}^{n \times n}$ and $Q \in \mathbb{R}^{n \times n-1}$ are constant matrices depending only on G , and $r \in \mathbb{R}^{n \times 1}$ is the unit vector with 1 as the n -th element.

It can easily be verified that P must be full-rank, so we can write a Nash flow as a function of z by inverting P and defining

$$f^{\text{nf}}(z) = R + Mz, \quad (14)$$

where $R \in \mathbb{R}^n$ and $M \in \mathbb{R}^{n \times n-1}$ are defined as

$$R = P^{-1}r, \quad M = P^{-1}Q. \quad (15)$$

The following observations will be helpful to our proof:

Observation 1.2.1. *The matrices M and R possess the following properties for any $G \in \mathcal{G}$:*

$$\mathbf{1}^T M = \mathbf{0}^T, \quad (16)$$

$$\mathbf{1}^T R = 1, \quad (17)$$

$$AR \in \text{sp}\{\mathbf{1}\}, \quad (18)$$

$$M^T A M \mathbf{1} = -M^T b. \quad (19)$$

Observation 1.2.2. *The total latency $\mathcal{L}(f^{\text{nf}}(z))$ is given by the following convex quadratic form in z , which we simply write as a function of z :*

$$\mathcal{L}^{\text{nf}}(z) = z^T M^T A M z + z^T M^T b + L_R, \quad (20)$$

where $L_R = R^T A R + b^T R$ is the total latency associated with the flow that results from $\kappa \rightarrow \infty$. Furthermore, L_R is also equal to the zero-toll Nash flow total latency:

$$\mathcal{L}^{\text{nf}}(G, s, 0) = L_R. \quad (21)$$

Proof of Observation 1.2.1. These facts follow algebraically from the fact that by definition, for any $z \in \mathbb{R}^{n-1}$, $f^{\text{nf}}(z)$ satisfies (13). \square

Proof of Observation 1.2.2. We simply substitute $f^{\text{nf}}(z)$ (that is, equation (14)) into (30) to obtain

$$\mathcal{L}(f^{\text{nf}}(z)) = R^T A R + b^T R + z^T M^T A M z + b^T M z + 2R^T A M z.$$

Consider the last term, $2R^T A M z$. By (18) in Observation 1.2.1, $\exists \alpha \in \mathbb{R}$ such that $R^T A = \alpha \mathbf{1}^T$, and by (16), $\mathbf{1}^T M = \mathbf{0}^T$, so $2R^T A M z = 0$. Simplifying, we obtain

$$\mathcal{L}^{\text{nf}}(z) = z^T M^T A M z + z^T M^T b + L_R,$$

where we let $\mathcal{L}^{\text{nf}}(z) = \mathcal{L}(f^{\text{nf}}(z))$ for brevity. Since A is positive semidefinite, $\mathcal{L}^{\text{nf}}(z)$ is convex in z . Finally, note that that for $\kappa = 0$, $z = \mathbf{1}$. Thus, $f^{\text{nf}}(\mathbf{1})$ represents the zero-toll Nash flow on G for any user sensitivity distribution. By (19) in Observation 1.2.1, we know that $M^T A M \mathbf{1} = -M^T b$, so the zero-toll total latency is given by $\mathcal{L}^{\text{nf}}(\mathbf{1}) = L_R$. \square

By focusing on minimally-indifferent Nash flows, we may use (14) to parameterize the set of all Nash flows for any network.

1) *Characterizing the set of Nash flows:* To formalize our definition of $f^{\text{nf}}(z)$ (given in (14)), for any $S_L \leq S_U$ and $\kappa \geq 0$, we define the convex, bounded polytope $Z \subset \mathbb{R}^{n-1}$ as the set of solutions $\{z \in \mathbb{R}^{n-1}\}$ to the following inequalities:

$$\frac{1}{1 + \kappa S_L} \geq z_1 \geq \dots \geq z_i \geq z_{i+1} \geq \dots \geq z_{n-1} \geq \frac{1}{1 + \kappa S_U}. \quad (22)$$

By construction, this polytope Z is the domain of $f^{\text{nf}}(z)$. In fact, Z is diffeomorphic to $\mathcal{F}(G, \mathcal{S}, \kappa)$: It is clear from (13) that any Nash flow can be written as $f^{\text{nf}}(z) = R + Mz$ for some choice of z . Furthermore, for a given $\kappa > 0$, any $z \in Z$ uniquely defines a set of sensitivities $\{s_i\}_{i=1}^{n-1}$ according to the expression $z_i = \frac{1}{1 + s_i \kappa}$, and the resulting sensitivities are ordered so they uniquely define a minimally-indifferent Nash flow on G . Thus, $f^{\text{nf}}(z)$ is a continuous bijection between Z and $\mathcal{F}(G, \mathcal{S}, \kappa)$.

To complete the proof of Lemma 1.2, we argue by the convexity of Z and the properties of $\mathcal{L}^{\text{nf}}(z)$ that when $\kappa \leq \frac{1}{\sqrt{S_L S_U}}$ (i.e., tolls are low) the worst Nash flow is one in which all agents share the same low sensitivity.

Since Z is a bounded convex polytope, by convexity $\mathcal{L}^{\text{nf}}(z)$ must take its maximum at a vertex of Z ; it is straightforward to show that a vertex of Z corresponds to a Nash flow in which every agent lies at one of the extreme ends of the sensitivity range. This means that for any routing game, there are exactly two homogeneous vertices: one each for S_L and S_U , and $(n-2)$ heterogeneous vertices at which some agents have sensitivity S_L and the rest have S_U .

2) *Homogeneous vertices represent worst-case Nash flows:* Let z_v represent such a heterogeneous vertex; path-ordering dictates that it must be of this form: $z_v = [z_L, \dots, z_L, z_U, \dots, z_U]^T$. Thus, if we write the i -th column of M as μ_i , and let $\mu_L = \sum_{i=1}^{\ell-1} \mu_i$ and $\mu_U = \sum_{i=\ell}^{n-1} \mu_i$ (where ℓ is the lowest-index link being used by agents with sensitivity S_U), $M z_v = z_L \mu_L + z_U \mu_U$. By substituting the expression for

a Nash flow (14) into the incentive constraints (12), it can be shown via Observation 1.2.1 that the first $(\ell-1)$ elements of μ_U are nonnegative, but elements ℓ through $(n-1)$ of μ_U are nonpositive. This corresponds to the fact that increases in κ always shift traffic to higher-index links. Furthermore, this operation implies that the vector $(A\mu_U + b)$ is nonnegative and ordered nondecreasing. Equation (16) implies that $\mu_U^T \mathbf{1} = 0$, so it follows that

$$\mu_U^T (A\mu_U + b) \leq 0 \quad (23)$$

because $(A\mu_U + b)$ places more weight on the negative elements of μ_U .

Now, we wish to compute the difference $\mathcal{L}^{\text{nf}}(z_L \cdot \mathbf{1}) - \mathcal{L}^{\text{nf}}(z_v)$; a positive difference indicates that the homogeneous population is worse than the heterogeneous. It can be shown that this difference is given by the expression

$$(z_L - z_U) \mu_U^T [(z_L + z_U - 1) A\mu_U + (1 - 2z_L)(A\mu_U + b)]. \quad (24)$$

When $\kappa \leq \frac{1}{\sqrt{S_L S_U}}$, it is true that $z_L \geq z_U$, that $z_L + z_U - 1 \geq 0$, and that $1 - 2z_L \leq 0$. A is positive semidefinite, so $\mu_U^T A\mu_U \geq 0$, and (23) shows that the expression in (24) must always be non-negative: $\mathcal{L}^{\text{nf}}(z_L \cdot \mathbf{1}) - \mathcal{L}^{\text{nf}}(z_v) \geq 0$.

Since $(z_L \cdot \mathbf{1})$ corresponds to the homogeneous sensitivity distribution in which every agent has a sensitivity of S_L , this shows that the total latency of a heterogeneous Nash flow can never be worse than that of a low-sensitivity homogeneous Nash flow if $\kappa \leq \frac{1}{\sqrt{S_L S_U}}$:

$$\max_{s \in \mathcal{S}} \mathcal{L}^{\text{nf}}(G, s, \kappa) = \mathcal{L}^{\text{nf}}(G, S_L, \kappa).$$

Thus, for $\kappa \leq \frac{1}{\sqrt{S_L S_U}}$, the worst-case Nash total latency for any population is realized by a population containing only one type, completing the proof. \square

Finally, Lemma 1.3 gives the unique optimal value of κ for homogeneous populations; heterogeneous populations ultimately inherit this optimal result.

Lemma 1.3. *For all $G \in \mathcal{G}$, and for all $\kappa \neq \frac{1}{\sqrt{S_L S_U}} = \kappa^*$,*

$$\max_{s \in \mathcal{S}_1} \mathcal{L}^{\text{nf}}(G, s, \kappa^*) < \max_{s \in \mathcal{S}_1} \mathcal{L}^{\text{nf}}(G, s, \kappa). \quad (25)$$

Finally, the price of anarchy of $\tau^{\text{smc}}(\kappa^)$ for homogeneous populations is given by (9).*

Proof of Theorem 1. We combine the inequalities on the price of anarchy proved in each lemma. Lemma 1.1 implies that

$$\text{PoA}(G, \mathcal{S}, \kappa^*) = \text{PoA}(G, \mathcal{S}_{n-1}, \kappa^*). \quad (26)$$

Lemma 1.2 implies that

$$\text{PoA}(G, \mathcal{S}_{n-1}, \kappa^*) = \text{PoA}(G, \mathcal{S}_1, \kappa^*) \quad (27)$$

and the worst-case total latency with $\kappa = \kappa^*$ is better than the un-tolled total latency. By Lemma 1.3, we have that for any $\kappa \neq \kappa^*$,

$$\text{PoA}(G, \mathcal{S}_1, \kappa^*) < \text{PoA}(G, \mathcal{S}_1, \kappa). \quad (28)$$

Since $\mathcal{S}_1 \subseteq \mathcal{S}$, it is clear that for any κ ,

$$\text{PoA}(G, \mathcal{S}_1, \kappa) \leq \text{PoA}(G, \mathcal{S}, \kappa). \quad (29)$$

Combining inequalities (26), (27), (28), and (29), we have that for any $\kappa \neq \kappa^*$,

$$\text{PoA}(\mathcal{G}, \mathcal{S}, \kappa^*) < \text{PoA}(\mathcal{G}, \mathcal{S}, \kappa).$$

Thus, (9) is valid for heterogeneous populations as well. \square

IV. CONCLUSIONS

In this paper, we proved tight bounds on the efficiency losses in affine-cost parallel-network congestion games due to the scaled marginal-cost taxation mechanism. It is worth noting that the optimal scaled marginal-cost taxation mechanism, i.e., $\tau^{\text{smc}}(\kappa^*)$, is not necessarily the optimal taxation mechanism over the entire space of network-agnostic taxation mechanisms; nonetheless, for any network and user sensitivities, the taxation mechanism $\tau^{\text{smc}}(\kappa^*)$ always provides improvements in the efficiency of the resulting Nash flows when compared to the untolled case. The question of which network-agnostic taxation mechanism optimizes the price of anarchy for general networks and cost functions is currently unresolved.

Clearly, there are many open questions in the area of robustness to unknown price-sensitivity, including how the results will extend the results to non-singleton networks with asymmetric action sets and more general cost functions. While it is often the case that nonlinear latency functions can exacerbate inefficiencies; it is as yet unknown what role this will play in questions of robustness. As we study broader classes of systems, we plan to characterize the tradeoffs between the quality of the system-designer's information and the resulting achievable efficiency guarantees.

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APPENDIX

PROOFS OF LEMMAS 1.1 AND 1.3

A. Notation and Terminology

We assume that a network has $n \geq 2$ edges. Throughout the proof, we represent latency function parameters in matrix form: $A \in \mathbb{R}^{n \times n}$ is defined as the diagonal matrix with diagonal elements (a_1, a_2, \dots, a_n) , and column vector $b \in \mathbb{R}^n$ contains all the constant coefficients from the edge latency functions. Without loss of generality, we assume that A has at least $(n - 1)$ non-zero entries and that the edges are indexed such that b is arranged in ascending order, i.e., $b_i \leq b_j$ for all $i < j$. Using this notation, we write a flow $f \in \mathbb{R}^n$ as a column vector, so the vector of edge latencies $\ell(f) \in \mathbb{R}^n$ is $\ell(f) = Af + b$, and the total latency $\mathcal{L}(f)$ is given by

$$\mathcal{L}(f) = f^T Af + f^T b. \quad (30)$$

We write $\mathbf{0}$ and $\mathbf{1}$ to denote all-zeros and all-ones column vectors, respectively, and I to denote the identity matrix.

We express the edge set as $E = \{e_1, e_2, \dots, e_n\}$, and write the latency function of edge e_i as $\ell_i(f_i) = a_i f_i + b_i$.

B. Proof of Lemma 1.1 and Associated Claims

We first prove two intermediate claims. In Claim 1.1.1 we show that if every link has positive flow in an un-tolled Nash flow, then under $\tau^{\text{smc}}(\kappa)$, every link in that network will have positive flow in a Nash flow induced by any finite $\kappa > 0$.

Claims 1.1.1 and 1.1.2 use the following definition: for Nash flow $f^{\text{nf}} \in \mathcal{F}(G, \mathcal{S}, \kappa)$, for each edge $e_i \in E$, define s_i^- and s_i^+ by the following:

$$s_i^- = \inf_{x \in [0,1]} \{s_x : \text{agent } x \text{ uses edge } e_i \text{ in flow } f^{\text{nf}}\}, \quad (31)$$

$$s_i^+ = \sup_{x \in [0,1]} \{s_x : \text{agent } x \text{ uses edge } e_i \text{ in flow } f^{\text{nf}}\}. \quad (32)$$

For a particular Nash flow, s_i^- and s_i^+ represent the lowest and highest sensitivities of any agent on edge e_i , respectively.

Claim 1.1.1. *For any network $G \in \mathcal{G}$, let $f^{\text{nf}} \in \mathcal{F}(G, \mathcal{S}, \kappa)$ for any $\kappa \geq 0$. Then f^{nf} has positive flow on every edge.*

Proof. To avoid trivialities, we assume that a positive mass of users have non-zero sensitivity. In an un-tolled Nash flow f , $\forall e_i, e_j \in E$, it must be that $a_i f_i + b_i = a_j f_j + b_j$. Suppose

there is a tolled Nash flow $f^t \in \mathcal{F}(G, \mathcal{S}, \kappa)$ for $\kappa > 0$ in which some edge e_k has $f_k^t = 0$. Thus, for every edge e_i ,

$$(1 + s_i^+) a_i f_i^t + b_i \leq b_k \leq a_i f_i + b_i. \quad (33)$$

Simplifying (33) and summing over edges, we obtain $\sum_{i=1}^n f_i^t \leq \sum_{i=1}^n (f_i)/(1 + s_i^+ \kappa)$. Since at least one s_i^+ is strictly positive, this implies that $\sum_{i=1}^n f_i^t < \sum_{i=1}^n f_i$, but this would mean that the tolled flow has less total traffic than the original un-tolled flow, a contradiction. \square

Next, in Claim 1.1.2 we show that under scaled marginal-cost tolls, heterogeneous users sort themselves onto the links in a predictable order.

Claim 1.1.2. *Scaled marginal-cost tolls induce an ordering on the edges of a network: for any sensitivity distribution $s \in \mathcal{S}$ and toll scale factor $\kappa > 0$, given any two edges $e_i \in E$ and $e_j \in E$ for which $b_i \leq b_j$, the following conditions hold in a Nash flow f^{nf} : (i) $a_i f_i^{\text{nf}} \geq a_j f_j^{\text{nf}}$, and (ii) $s_i^+ \leq s_j^-$.*

Proof. Consider edges e_i and e_{i+1} in network G . By hypothesis, $b_i \leq b_{i+1}$. Consider a Nash flow $f^{\text{nf}} \in \mathcal{F}(G, s, \kappa)$ with $\kappa \geq 0$ and $s \in \mathcal{S}$. By Claim 1.1.1, $f_{i+1}^{\text{nf}} > 0$. Take any user $x \in [0, 1]$ on edge e_{i+1} . Since this is a Nash flow, user x must (weakly) prefer edge e_{i+1} to edge e_i . Since each edge tolling function is $\tau_e(f_e) = a_e f_e$,

$$(1 + \kappa s_x)(a_i f_i^{\text{nf}} - a_{i+1} f_{i+1}^{\text{nf}}) \geq b_{i+1} - b_i \geq 0.$$

Thus, $a_i f_i^{\text{nf}} \geq a_{i+1} f_{i+1}^{\text{nf}} \geq 0$, for all i , establishing the first conclusion. A user with sensitivity s_{i+1}^- would also (weakly) prefer edge e_{i+1} to edge e_i :

$$(1 + \kappa s_{i+1}^-) a_{i+1} f_{i+1}^{\text{nf}} + b_{i+1} \leq (1 + \kappa s_{i+1}^-) a_i f_i^{\text{nf}} + b_i. \quad (34)$$

Since $a_{i+1} f_{i+1}^{\text{nf}} \leq a_i f_i^{\text{nf}}$, then for any $s > s_{i+1}^-$,

$$(1 + \kappa s) a_{i+1} f_{i+1}^{\text{nf}} + b_{i+1} \leq (1 + \kappa s) a_i f_i^{\text{nf}} + b_i.$$

Here, we find that any agent with higher sensitivity $s > s_{i+1}^-$ (weakly) prefers edge e_{i+1} to edge e_i , which implies that $s \geq s_i^+$; in other words, no agent using edge e_{i+1} has a lower sensitivity than any agent using edge e_i , or $s_i^+ \leq s_{i+1}^-$, establishing the second conclusion. \square

To complete the proof, we exploit this ordering to construct a minimally-indifferent Nash flow from a Nash flow for any arbitrary sensitivity distribution, thus showing that worst-case behavior for arbitrary populations can always be realized by populations with a finite number of user sensitivities.

Consider edge e_i in Nash flow $f^{\text{nf}} \in \mathcal{F}(G, s, \kappa)$; by Claim 1.1.2, $s_i^+ \leq s_{i+1}^-$. We may rearrange (34) (and the opposite inequality for s_i^+) to obtain

$$\frac{b_{i+1} - b_i}{1 + \kappa s_{i+1}^-} \leq a_i f_i^{\text{nf}} - a_{i+1} f_{i+1}^{\text{nf}} \leq \frac{b_{i+1} - b_i}{1 + \kappa s_i^+}.$$

Now, for each $i \leq (n-1)$, let s_i be the solution to

$$a_i f_i^{\text{nf}} - a_{i+1} f_{i+1}^{\text{nf}} = \frac{b_{i+1} - b_i}{1 + \kappa s_i}.$$

⁴Note that if $b_i = b_{i+1}$, all agents are indifferent between edges e_i and e_{i+1} in any Nash flow, so from the standpoint of edge-ordering, these two edges would behave as a single edge.

Note that every $s_i \in [s_i^+, s_{i+1}^-]$ and that $s_i \leq s_{i+1}$. Now, construct a population of agents⁵ in which $\forall i \in \{2, \dots, n-2\}$, $(f_1^{\text{nf}} + f_{i+1}^{\text{nf}})/2$ agents have a sensitivity of s_i ; $(f_1^{\text{nf}} + f_2^{\text{nf}})/2$ agents have sensitivity s_1 , and $(f_{n-1}^{\text{nf}}/2 + f_n^{\text{nf}})$ agents have sensitivity s_{n-1} . Then $f^{\text{nf}} \in \mathcal{F}^{\text{mi}}(G, \mathcal{S}_{n-1}, \kappa)$; i.e., it is a minimally-indifferent Nash flow for the newly-constructed population containing $(n-1)$ sensitivity types. That is, for each s_i , the following is true:

$$(1 + \kappa s_i) a_i f_i + b_i = (1 + \kappa s_i) a_{i+1} f_{i+1} + b_{i+1}. \quad (35)$$

Since for any $f^{\text{nf}} \in \mathcal{F}(G, \mathcal{S}, \kappa)$ we have shown that $f^{\text{nf}} \in \mathcal{F}^{\text{mi}}(G, \mathcal{S}_{n-1}, \kappa)$, it must be true that $\mathcal{F}(G, \mathcal{S}, \kappa) \subseteq \mathcal{F}^{\text{mi}}(G, \mathcal{S}_{n-1}, \kappa)$. The opposite inclusion is obvious, since $\mathcal{S}_{n-1} \subseteq \mathcal{S}$, and the desired result is immediate. \square

C. Proof of Lemma 1.3

The proof of Lemma 1.3 is straightforward; we show that for homogeneous populations with sensitivity s and scale factor $\kappa > 0$, the expression for the total latency is a 2nd-order rational function in $(s\kappa)$. This function possesses monotonicity properties that lead directly to the desired result.

For homogeneous $s \in \mathcal{S}_1$, every element of z is equal since every agent has the same sensitivity; i.e., for $s \in [S_L, S_U]$ and $\kappa \geq 0$, $z = \frac{1}{1+s\kappa} \cdot \mathbf{1}$. By substituting this into (20), if we write $\Theta = -\mathbf{1}^T b^T M = \mathbf{1}^T M^T A M \mathbf{1} \geq 0$ (see Observation 1.2.1), we may explicitly write the total latency of a homogeneous Nash flow as

$$\begin{aligned} \mathcal{L}^{\text{nf}}(G, s, \kappa) &= L_R + \frac{\mathbf{1}^T M^T A M \mathbf{1}}{(1 + s\kappa)^2} + \frac{b^T M \mathbf{1}}{1 + s\kappa} \\ &= L_R - \frac{s\kappa}{(1 + s\kappa)^2} \Theta. \end{aligned} \quad (36)$$

It is easy to verify that the minimum of (36) occurs whenever $\kappa = 1/s$, and is equal to $L_R - \Theta/4$. Furthermore, partial derivatives of (36) show that the worst-case total latency is *minimized* for some unique κ^* such that $\mathcal{L}^{\text{nf}}(G, S_L, \kappa^*) = \mathcal{L}^{\text{nf}}(G, S_U, \kappa^*)$. It can easily be verified from (36) that the solution to this equation is

$$\kappa^* = \frac{1}{\sqrt{S_L S_U}}. \quad (37)$$

The partial derivatives of (36) with respect to κ also show that for any $\kappa \neq \kappa^*$,

$$\max_{s \in \mathcal{S}_1} \mathcal{L}^{\text{nf}}(G, s, \kappa^*) < \max_{s \in \mathcal{S}_1} \mathcal{L}^{\text{nf}}(G, s, \kappa).$$

Now we compute the price of anarchy resulting from tolls as defined in (37). Since we know that an un-tolled latency can never be more than 4/3 times an optimal latency, from (36) we can write

$$\frac{\mathcal{L}^{\text{nf}}(G, s, 0)}{\mathcal{L}^*(G)} = \frac{L_R}{L_R - \frac{1}{4}\Theta} \leq \frac{4}{3}. \quad (38)$$

This implies that $\Theta \leq L_R$, and it follows algebraically that for κ^* as defined in (37), $s \in [S_L, S_U]$, and \mathcal{G} , the expression for the price of anarchy is given by (9). \square

⁵This construction is not unique; there are infinitely-many ways to assign mass to the various sensitivity types.