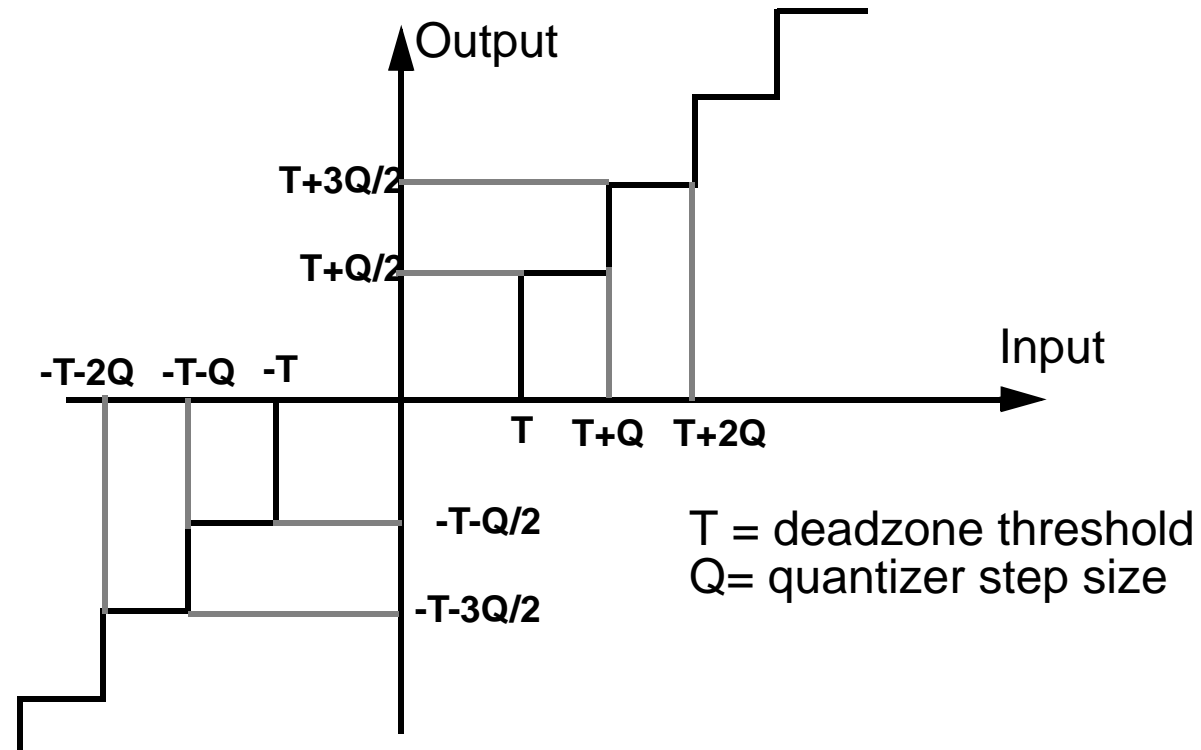




## Thresholding and Quantization

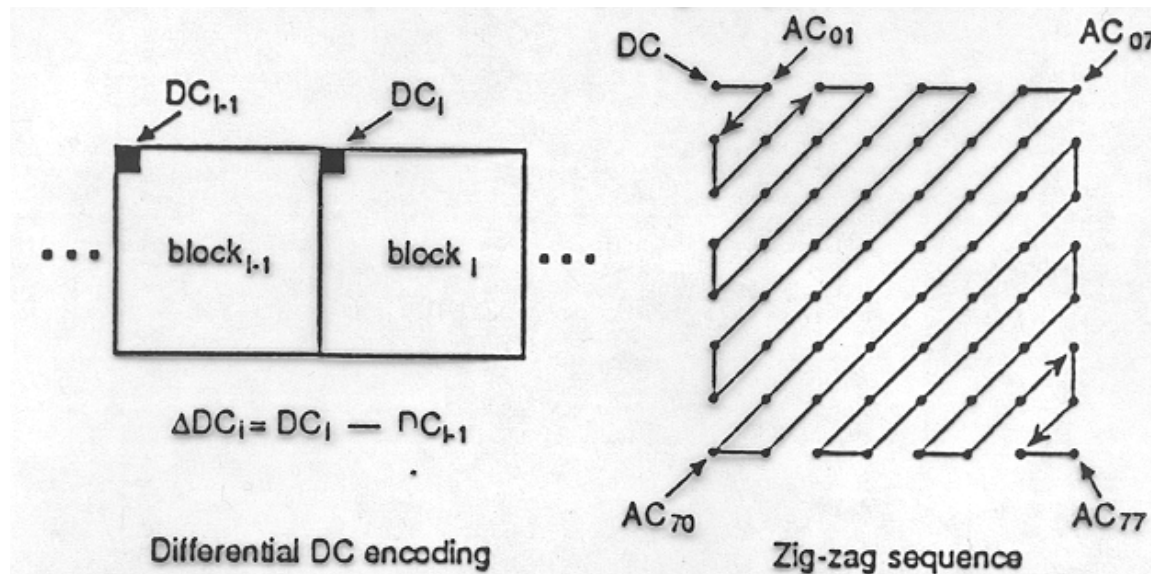
- After FDCT, the 64 DCT coefficients are quantized.
- The goal is to achieve further compression by representing DCT coefficients with the right precision according to the image quality (specified by the user, such as quality 95).
- This is the principal source of lossiness in DCT-based encoders.





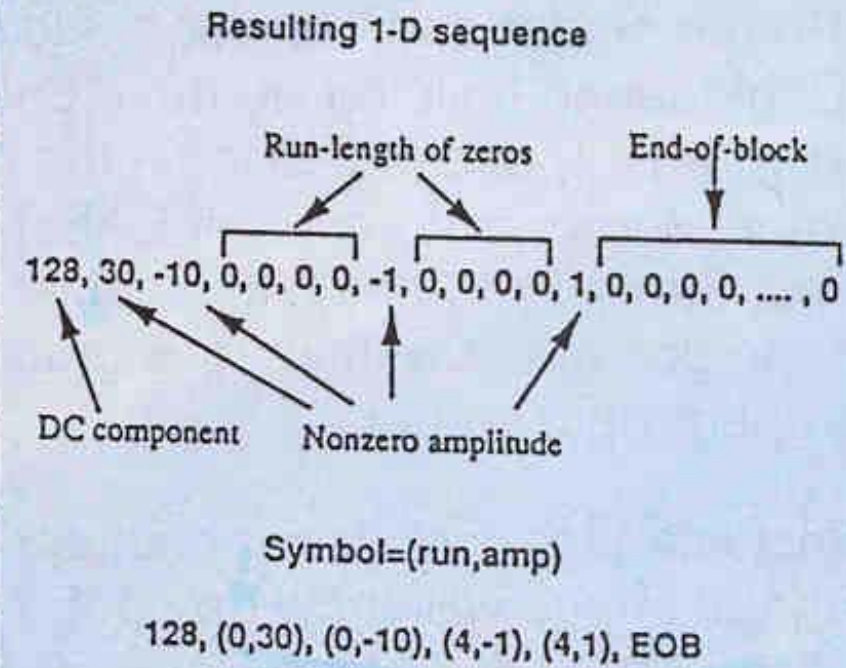
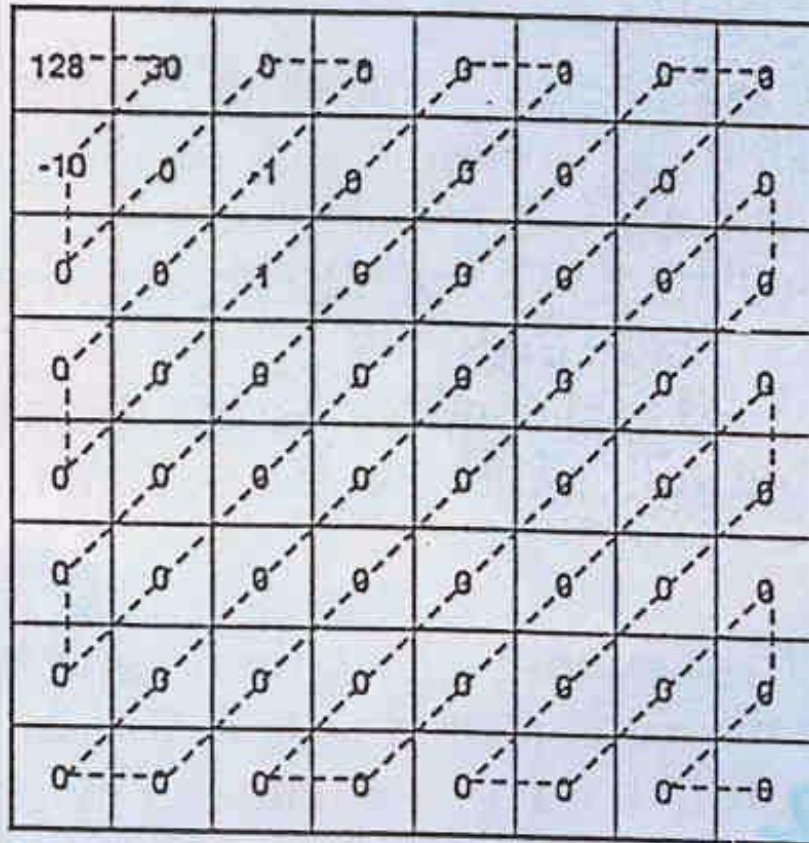
## DC Coding and Zig-Zag Sequence

- The DC coefficient,  $F(0,0)$ , is a measure of the average value of 64 samples.
- Strong correlation between the DC coefficients of adjacent  $8 \times 8$  blocks
- The quantized DC coefficient is encoded as the difference from the DC term of previous block in the encoding order.
- This special treatment is worthwhile since DC term contains important image information.
- The coefficients are encoded in Zig-Zag sequence with low-frequency go first





## An 8x8 Block Coding Example





## Entropy Coding

- Losslessly compress the quantized DCT coefficient sequence based on statistical characteristics.
- Usually, there are few nonzero and many zero-valued AC coefficients.
- Huffman coding and arithmetic coding are proposed.
- A two-step process:
  1. convert DCT coefficients into an intermediate sequence of symbol.
  2. assign variable-length codes to the symbols.
- Each nonzero AC coefficient is represented by two symbols.  
(Runlength, Size) (Amplitude)  
symbol-1                      symbol-2  
where Runlength is the number of consecutive zero-value preceding AC coef.  
it can be zero-runs of length 0 to 15.  
(15, 0) represents extension, there can be 3 extensions.  
(0, 0), EOB, is used to terminate the sequence.  
Size is the number of bits used to encode Amplitude, (1-10bits) for  
8bit samples.  
Amplitude is the value of the nonzero AC coefficient.  $[-2^{10}, 2^{10}-1]$



## Entropy coding

- DC coefficients are encoded using differential coding technique, because the strong correlation.
- The differential DC coefficients are encoded as  
 (Size) (Amplitude)  
 symbol-1 symbol-2
- Amplitude range= $[-2^{11}, 2^{11}-1]$
- symbol-1 is encoded using Huffman coding (VLC)
- symbol-2 is encoded using Variable-Length Integer (VLI) coding

Baseline Huffman Coding Symbol-1 Structure						
		0	1	2	SIZE	
					...	9 10
	0	EOB				
	.	X				
RUNLENGTH	.	X			RUN-SIZE	
	.	X			VALUES	
	15	ZRL				

Baseline Entropy Coding Symbol-2 Structure	
SIZE	AMPLITUDE
1	-1,1
2	-3,-2,2,3
3	-7,-4,4,7
4	-15,-8,8,15
5	-31,-16,16,31
6	-63,-32,32,63
7	-127,-64,64,127
8	-255,-128,128,255
9	-511,-256,256,511
10	-1023,-512,512,1023



## Variable Length Integer (VLI) Coding

- It encodes a number by two values, (size, amplitude).  
size = the number of bits used to encode the amplitude values.  
amplitude encodes the number using a biased-number scheme.
- VLI coding table

Size	Amplitude
1	-1,1
2	-3,-2,2,3
3	-7..-4,4..7
4	-15..-8,8..15
5	-31..-16,16..31
6	-63..-32,32..63
7	-127..-64,64..127
8	-255..-128,128..255
9	-511..-256,256..511
10	-1023..-512,512..1023
11	-2047..-1024,1024..2047

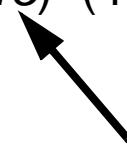
Examples:

1  $\rightarrow$  (1, 1)

-1  $\rightarrow$  (1, -1+1)=(1,0)

-10  $\rightarrow$  (4, -10+15)=(4,5)

30  $\rightarrow$  (5, 30)

 bias value

128  $\rightarrow$  (8, 128)



## 8x8 Block Coding Example

128, 30, -10, 0, 0, 0, 0, 0, -1, 0, 0, 0, 0, 1, 0, 0, ..., 0

will be encoded as

(8, 128), ((0, 5), 30), ((0, 4), 5), ((4, 1), 0), ((4, 1), 1), (0, 0)

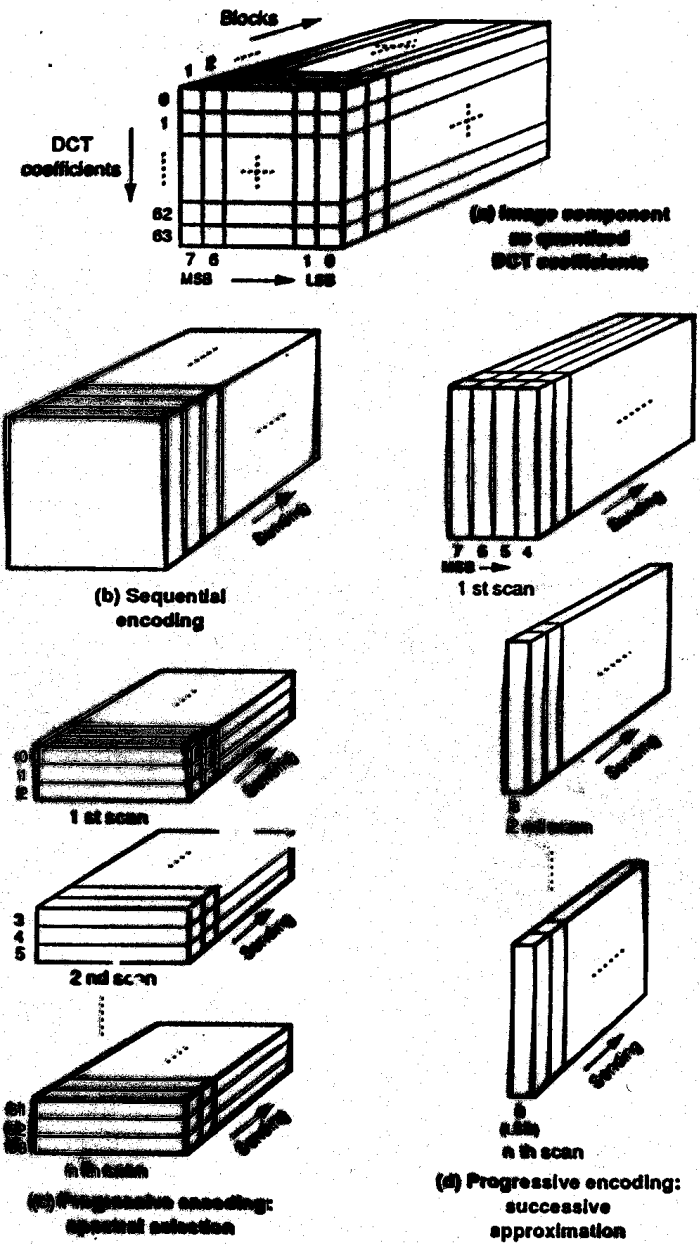
Note that for symbol 1=(15, 4) represents a coef. with 15 leading zeros and size 4.

(15, 0)(0, 5) represents a coef. with 16 leading zeros with size 5.

(15, 0)(15, 0)(15, 0)(14, 3) represents a coef. with 62 leading zeros with size 3.

# Progressive Mode Operation

Each Image encoded in multiple scans (with increasing quality) rough but recognized scan can be transmitted quickly. require image-sized buffer memory at the output of quantizer.







## Hierarchical Mode Operation

- Provide a “pyramidal” encoding at multiple resolutions.
- Encoding Steps:
  - a. Filter and down-sample (by multiples of 2) the original image to the lowest resolution.
  - b. Encode the reduced-size image using DCT.
  - c. Decode the image and interpolate and up-sample by 2.
  - d. Use this up-sampled image as a prediction of the original at this resolution and encode the difference image using DCT.
  - e. Repeat steps c) and d) until full resolution of the image encoded.
- Use when a high resolution image must be access by a lower-resolution device, which does not the buffer capacity to reconstruct the image at the full resolution and then scale it down.



## JPEG

- Joint Photographic Expert Group
- Formed in 1986, ISO-IEC/JTC1/SC29/WG10
- Proposal submission: June 1987  
12 proposed methods, 3 chosen for further refinement (DCT, ADPCM, GBTC)
- ADCT was selected Jan. 1988 for best quality over a range of bit rates.
- Committee Draft (CD) 1990  
Draft International Standard (DIS 10918): 1991  
International Standard (IS 10918): 1992
- Baseline process (required by all JPEG DCT-based codecs)  
DCT-based  
Input pixel accuracy = 8bits/pel/component  
sequential mode operation  
max # of Huffman tables = 2AC and 2DC tables  
max # of components = 4  
interleaved and non-leaved scan.
- xv command can view .jpg files, <http://cs.uccs.edu/~cs525/jpeg/jpeg.FAQ>  
includes info about the source. (Thanks Ed Hughes)